

Section Three — Knowledge Organiser

If you've ever found yourself wondering how to select a material, what processes go into obtaining it, and how to make sure a product is up to scratch, you're in luck. The key info is summarised here — read on...

Selecting Materials

Weigh up the **factors** before choosing a material. E.g.

Functionality

- **Properties** suitable for **use** of product?
- **Easy** to **work** with?

Availability

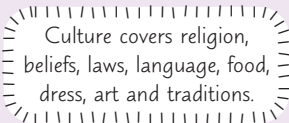
Easy/cheap to **source** and **buy** in the right form?

Social Factors

- Positive impact on **lives** of **producers**?
- Impacts on society: **health** and **welfare**?

Cultural Factors

Appropriate for culture of target market?



Aesthetics

- Colour, finishes, texture, feel?
- Will it **appeal** to target market?

Ethical Factors

- Fair to **workers**?
- **Animal** cruelty?

Cost of Materials

- **Selling price** of product?
- How much **material**? **Bulk** buying?
- **Mass production**?

Environmental Factors

- **Sustainable/biodegradable**?
- **Recyclable** or **re-usable**?
- **Renewable** or non-renewable?
- **Damaging** to ecosystems?

Scales of Production

One-Off Production

Bespoke products — every item different, meeting **customer needs**, e.g. custom-made dresses. Skilled workers needed, labour-intensive, expensive, time-consuming.



Batch Production

Specific quantities (batches) made, process by process on **whole batch**, e.g. printed circuit boards. Quicker, more consistent than one at a time. Needs flexible workers. Down time between batches wasteful.

Mass Production

Thousands made — for **mass-market** products. Broken into simple **tasks** on **assembly line**. Can use expensive equipment and CAD/CAM. Recruitment easy, robots often used.

Continuous Production

Constantly running, making **massive** amounts of one thing, e.g. aluminium foil. Almost fully automated, few workers. Expensive equipment but low cost per item.

Forces and Stresses

Forces — cause materials to break or change shape, measured in newtons (N)

Stress — force per unit area, measured in N/m²

Tension **stretches**, pulls objects apart. E.g. suspension bridge cables are under tension.

Compression **squashes**, shortens objects. E.g. chair legs supporting a person sitting experience compression.

Shear forces cause parts of objects to **slide** past each other. **Cutting** uses shear forces. **Bending** is a type of shear force.

Torsion **twists** objects by **rotating parts** in opposite ways. E.g. ship propeller shafts experience torsion (engine pushes one way, water pushes back other way).

Enhancing Materials

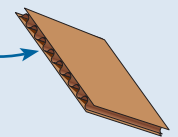
Lamination — layers added to form **composite**. Increased strength and rigidity.

Interfacings — fabric **sewn/stuck** onto inside. Improved strength, rigidity, functionality, aesthetics.

Webbing — fabric **woven** to give high tensile strength (resistance to tension).

Bending — reinforces, **stiffens**.

Folding — bending to form a fold. Material **more flexible** along fold.



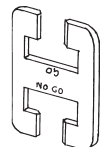
Quality Control

Checking products meet a high enough standard — only a **sample** is tested.

Quality checks are made at every stage of production.

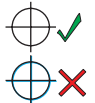
Tolerance — acceptable margin of error.

Limit gauges check components are within tolerance, e.g. **go/no go** fixtures.



Colour registration marks check printing plates aligned.

Repeated prints checked by eye against sample print.



Consistency in Manufacturing

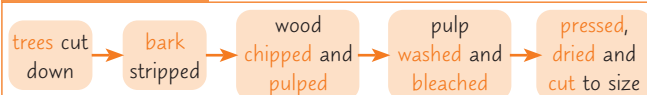
• **Depth stop** — long rod lets you drill to exact depth.

• **Laser cutters** — cut accurately and precisely, to a **small tolerance**. Machine must be **programmed** correctly.

• **Photo-etching (for printed circuit boards)** — removes unwanted copper from circuit board. Consistent exposure time keeps quality consistent.

Production of Materials

Paper and Board

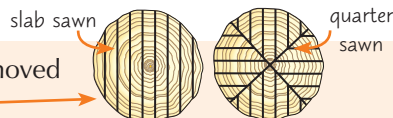


Pulping — converts wood to **cellulose fibres**. Can be **mechanical** (grinding with machines) or **chemical** (other parts of wood dissolved).

Paper can also be made from other plants, e.g. grasses.

Wood and Timber

Trees felled, bark removed and cut into planks:



Wood is **seasoned** (dried) by **air-drying** or **kiln-drying**. Makes wood **stronger** and less likely to **rot**.

Wood also processed into **manufactured timbers**:

- **MDF** — cellulose fibres **glued** together.
- **Chipboard** — wood chips, shavings, sawdust **glued** together.
- **Plywood** — **thin layers** peeled from softened wood, **cut** and **dried**. Layers stacked and **glued**, with grain of each layer at **90°** to the one above. Each of these are **heated**, **pressed** and **dried**.

Metals

Ore — **rock** containing **metal** that can be extracted.

Metal **extracted** from ore by:

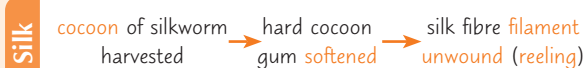
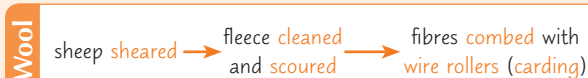
Furnace — ore **crushed** and **heated** with other materials. Metal **separates** and is removed. E.g. iron from haematite.

Electrolysis — extracted using **electricity**. E.g. aluminium from bauxite.

Refining — removing **impurities** from extracted metals. Refined, molten metal usually **cast** — poured into **moulds** and cooled to solidify in certain shape.

Fibres

Natural fibres — naturally occurring fibres.

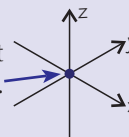


Production Aids

Reference points and coordinates

Reference point — point from which all measurements are made. Helps control accuracy and reduce measurement errors. Essential for CAM machines.

If using x,y,z coordinates, reference point usually the **datum** — coordinate (0, 0, 0).



Templates

Template — object **drawn** or **cut** around to produce shape **identical** to template. **Quicker**, **easier** and more **accurate** than measuring every time.

Strong and **hard-wearing**, so can be used repeatedly without wear or damage.

Can check against template for **quality control**.

Patterns

CAM cutting machines use CAD patterns, and follow coordinates of pattern's outline.



Textile patterns — **templates** of different pieces of product. Made from e.g. tissue paper, **pinned** to fabric and cut around.

Casting patterns — exact replica used to make **mould** of object you want to form. Made of **resin/wood/metal**.



Jigs

Jig — device that **guides** tools working on material, or keeps material **positioned correctly**.

Speed up and **simplify** production.

Plastics

Plastics made by **polymerisation** — small molecules (**monomers**) joined into long chains (**polymers**).

Get monomers by **fractional distillation** (heat **crude oil** to **split** into different **chemical fractions**) and **cracking** (heat **fractions** to break into **smaller molecules**).

- **Regenerated fibres** — made from **natural** material, **chemically processed** into fibres. E.g. viscose.
- **Synthetic fibres** — made from **polymers**. E.g. polyester, nylon.



Fibres made into yarn, yarn made into fabric.

Material Production & The Environment

Deforestation — large areas of **forest** cut down for wood for **timber**, **paper** and **board**. **Destroys habitat**.

Oil drilling — for **plastics** and **synthetic fibres**. Can **disrupt habitats**. Can release **toxic chemicals** into air. **Leaks** of oil or waste materials **harm wildlife**.

Mining — for **metals**. **Habitats destroyed**. Energy from fossil fuels, releases **pollution** and **greenhouse gases**. Chemicals can **leak** into **waterways**.

Farming — for **natural fibres**. Artificial **fertilisers/pesticides** pollute **waterways** and **harm wildlife**. **Habitats cleared** for crops.

Revision is like quality control for your knowledge...

It's not enough to know how to select materials — you need to know how they are obtained and processed.