Maths curriculum map

Disciplinary knowledge (reasoning)

	Question and notice	Explore; Find examples and counter-examples	Follow a line of inquiry	Conjecture	Interpret and infer
7	Notice and pose questions about the mathematical properties of an object 7(1).	Carry out a mathematical exploration by generating examples 7(2).	Understand and follow a line of inquiry provided by the teacher or a peer and draw conclusions 7(3); collaborate on the line of inquiry with other students when appropriate. Make mathematically-valid suggestions about the direction of the inquiry.	Test conjectures about patterns and relationships 7(3), 7(6).	
8	Pose higher-order questions, including about changing the mathematical properties of an object. Identify and pose questions about the mathematical structure of an object.	Carry out a mathematical exploration by generating examples systematically.		Make and test conjectures about patterns and relationships using informal language. Make conjectures about patterns and make inferences	Make inferences in statistical and probabilistic settings.
9		Identify and explain the significance of counter-examples during mathematical exploration.			Interpret mathematical
10			Create a mathematically- valid line of inquiry independently.		information accurately; make inferences and draw conclusions.
11			Create and direct a mathematically-valid line of inquiry independently.		
13					

Maths curriculum map

Disciplinary knowledge (reasoning)

	Connect	Represent	Generalise	Argue and reason	
7	Make connections between number relationships 7(2) and between algebraic and graphical representations 7(4).		Understand a generalisation 7(3), 7(6).	Develop, express and justify an argument using words and numbers 7(1), 7(5).	
8	Make connections between algebraic and geometrical representations. Identify variables and express relations between variables algebraically and graphically.		Explain a generalisation.	Begin to develop, express and	
9	Formulate proportional relations algebraically; make connections between algebraic and graphical representations.		Make a generalisation in words.	justify an argument formally (using algebra).	
10	Make connections between algebraic, graphical and	Represent mathematical situations in different ways	Make a generalisation using	Construct and present chains of reasoning formally (including	
11	geometrical representations.	(numerical, algebraic and geometrical)	mathematical symbols.	algebra) to achieve a given result.	
12	Understand how different areas of maths are connected;	Draw diagrams and sketch graphs to help explore mathematical situations and interpret	Make a logically coherent	Construct rigorous mathematical	
13	Understand progression and coherence in the subject.	solutions; Construct and present mathematical arguments through appropriate use of diagrams and sketching graphs.	generalisation using mathematical symbols.	arguments; Reason logically and recognise incorrect reasoning.	

Maths curriculum map

Disciplinary knowledge (reasoning)

	Deduce	Analyse structure	Assess and evaluate	Prove	Communicate
7				Understand a proof in words or algebra 7(3).	Communicate information
8	Begin to reason deductively in geometry, number and algebra 7(5).			Begin to develop a proof in words or algebra.	accurately using mathematical terms 7(1), 7(6).
9		Interpret when the structure of a		Develop a proof in words or algebra.	
10	Make deductions from mathematical	mathematical object requires additive,	Assess the validity of an argument and critically	Understand and present a proof; Use algebra to	Communicate information accurately using formal
11	information.	multiplicative or proportional reasoning.	evaluate a given way of presenting information.	support and construct a proof.	mathematical language.
12	- Construct and present logical deductions.		Read, comprehend and critique mathematical arguments, proofs and justifications of methods and formulae.	Construct a rigorous formal proof.	Use mathematical language and notation correctly; construct and present precise statements involving correct use of symbols and connecting language.
13					