

Key Stage 3 Curriculum

Computing

	Autumn	Spring	Summer
7	 Impact of technology: collaborating online respectfully Programming essentials in Scratch: part I 	 Modelling data: spreadsheets Programming essentials in Scratch: part II 	 Networks: from semaphores to the internet Using media: gaining support for a cause
8	 Computer crime and Online Safety Mobile app development 	 Developing for the web Representations: from clay to silicon 	 Media: vector graphics Introduction to Python programming
9	CybersecurityData science	Physical computingMedia: animations	 Representations: going audio-visual Python programming with sequences of data